

Gaussian Aperture and PSF (GAaP) photometry

Matched-aperture photometry:
colours for photo-z

- Two requirements:
 - Good S/N
 - No biases
- Problem
 - galaxies are noisy, small
 - Seeing, PSF changes

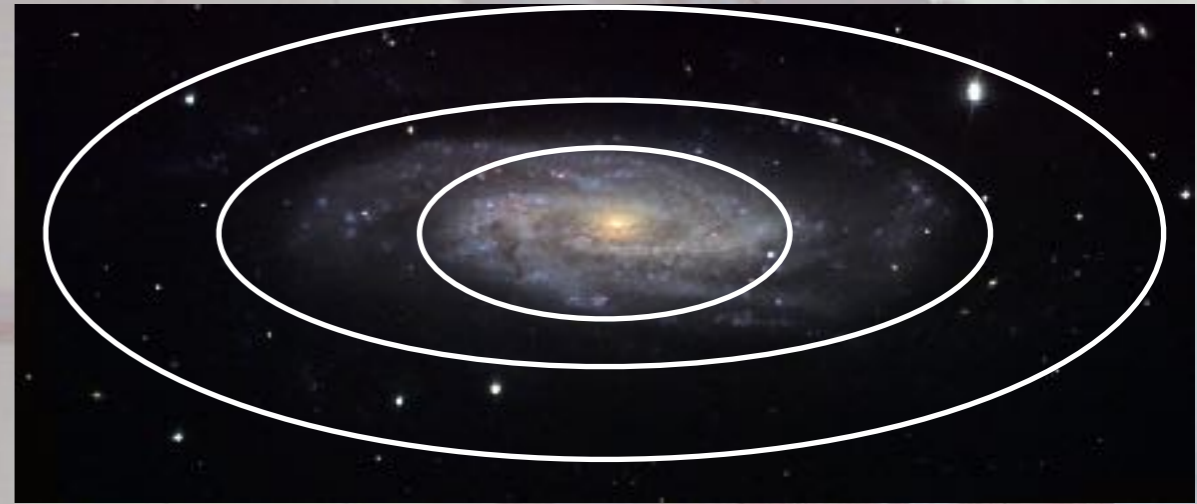
Colours do NOT need to be based on total magnitudes!

As long as all points on the SED refer to the same parts of the galaxy

Optimal S/N
⇒ aperture function matches galaxy image

Matched apertures

- Total magnitudes: hard, noisy
- Aperture magnitudes:
 - affected by PSF
 - colour gradients may bias result further
- Want same part of the galaxy contributing to each band
 - (in fact, can favour central red parts of galaxies for which photo-z are a little easier)



Gaussian Aperture and PSF (GAaP)

- Relate aperture photometry on pre- and post-seeing images:
 - $I(\mathbf{x})$ is pre-seeing image, $\mathbf{P}(\mathbf{x})$ is the PSF
 - $\int dy I(\mathbf{y}) \mathbf{P}(\mathbf{x}-\mathbf{y})$ is post-seeing image
 - $\int dx \int dy I(\mathbf{y}) \mathbf{P}(\mathbf{x}-\mathbf{y}) \mathbf{W}(\mathbf{x})$ is aperture photometry with weight \mathbf{W}

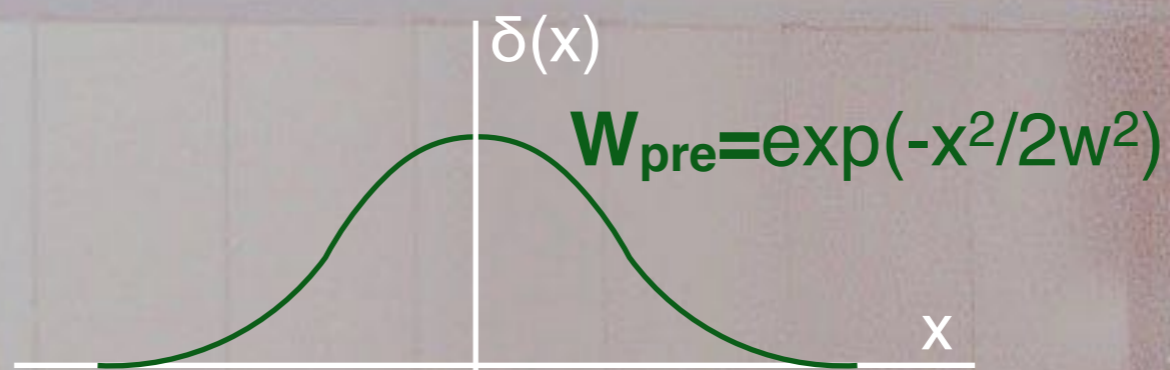
$$= \int dy I(\mathbf{y}) \underbrace{\int dx \mathbf{P}(\mathbf{x}-\mathbf{y}) \mathbf{W}(\mathbf{x})}_{\mathbf{W}_{\text{pre}}}$$
 = modified aperture \mathbf{W}_{pre} on pre-seeing image $I(\mathbf{y})$.

As long as \mathbf{W}_{pre} is the same in all bands our SED is unbiased

- In GAaP, \mathbf{P} and \mathbf{W} are Gaussians, so all integrals analytic
- Choose \mathbf{W}_{pre} : then given \mathbf{P} calculate \mathbf{W} (deconvolve by \mathbf{P})

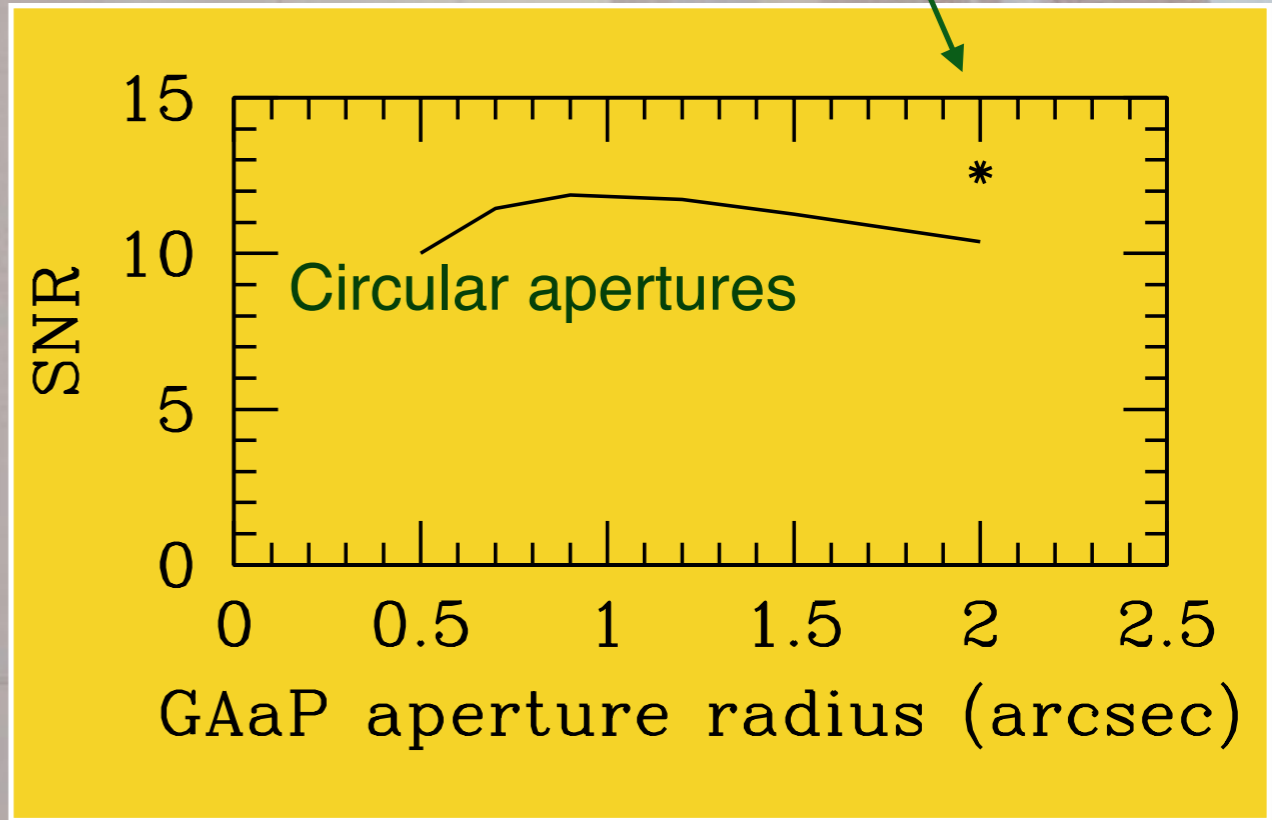
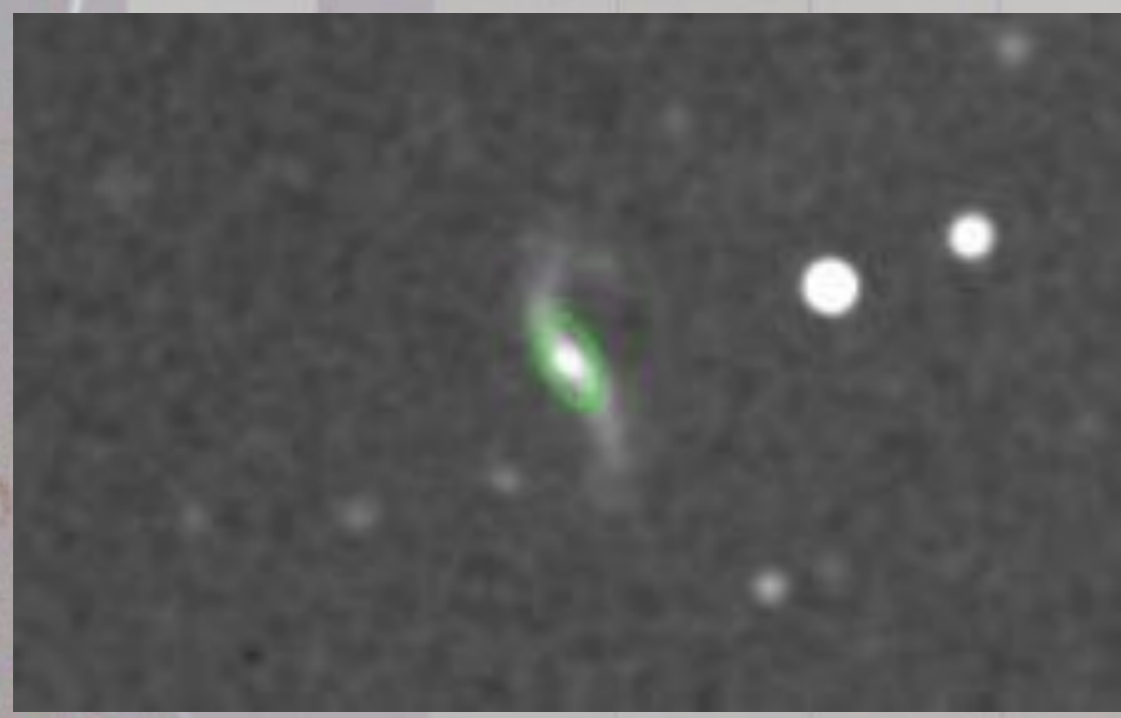
Advantages

- Flexible, only requirement is that W_{pre} is fatter than P
- Can use different pixel scales, image orientations
- Generalize to elliptical Gaussian weight fns.
- Linear, propagate noise covariance. Real error bars!
- compact apertures, NOT total flux! Choose these to optimize S/N



- For stars GAaP flux IS total flux. Use this to discriminate stars/galaxies (pre-seeing curve-of-growth)

Broad SNR maximum



Kuijken et al 2015, MNRAS 454, 3500

Gaussianizing the PSF

- GAaP requires images with Gaussian PSF
- Convolve square-degree tiles with Gaussianization kernel
- Parametrize kernel as sum of shapelets + ‘wing terms’
 - shapelet = Gaussian x polynomial
 - Fourier transform analytic so easy convolutions
 - least-squares fit kernel coefficients to give target PSF
 - fit coefficients’ variation across image with polynomials

Conclusion

- GAaP photometry combines high S/N aperture photometry with accurate correction for PSF effects.
- Forced photometry: easy to add new bands to data set
- Flexible in terms of pixel size and image orientation
- PSF Gaussianization most expensive step
 - Take advantage of shapelets formalism
- For details see Kuijken et al 2015, MNRAS 454, 3500